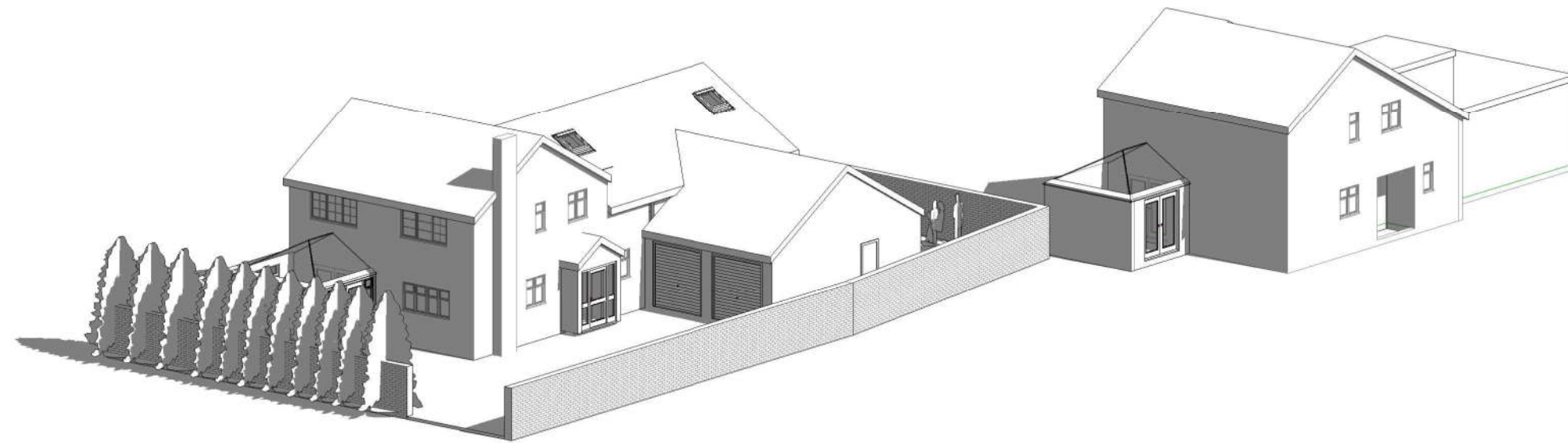
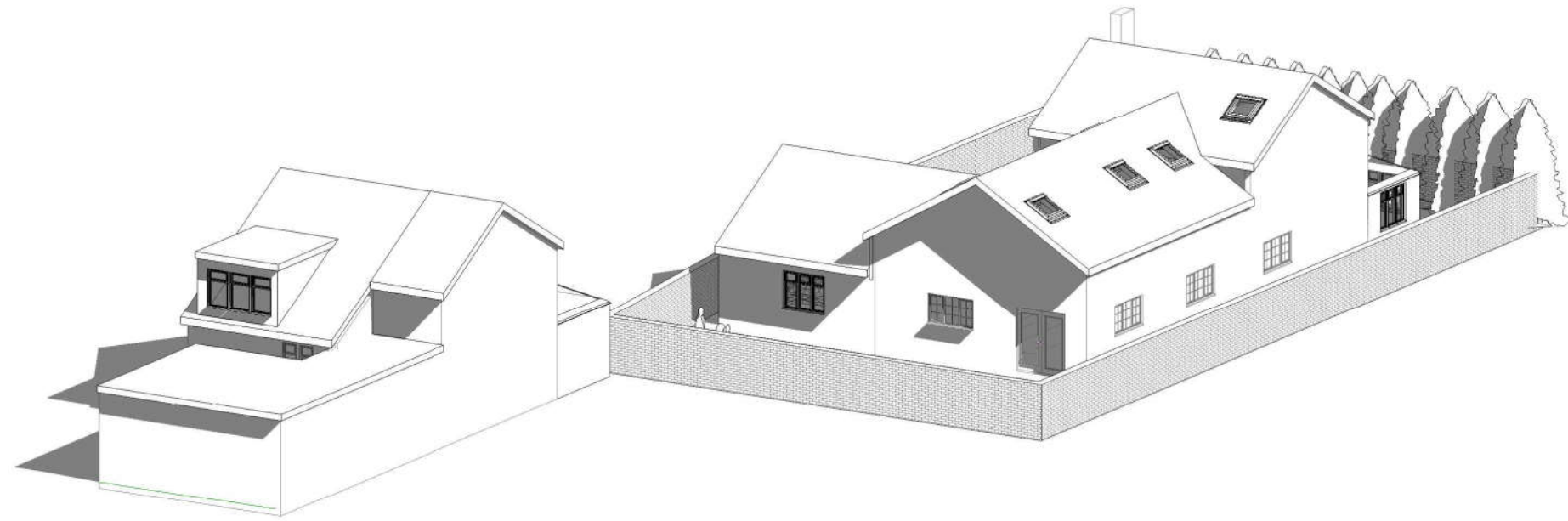


3d 3D



3d2 3D2

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1:200										20
1:100										10
1:50										5