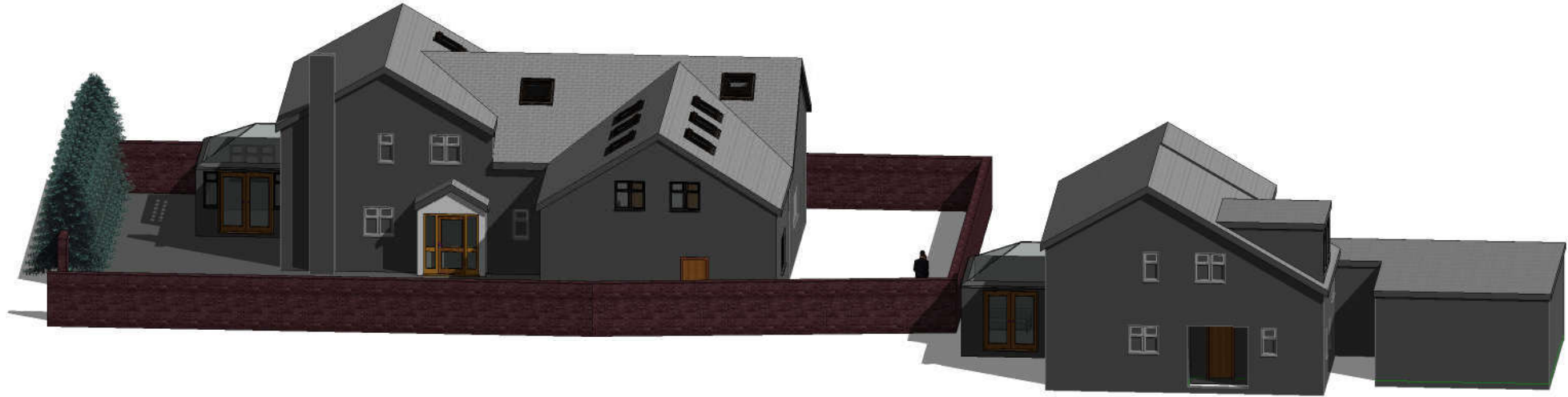
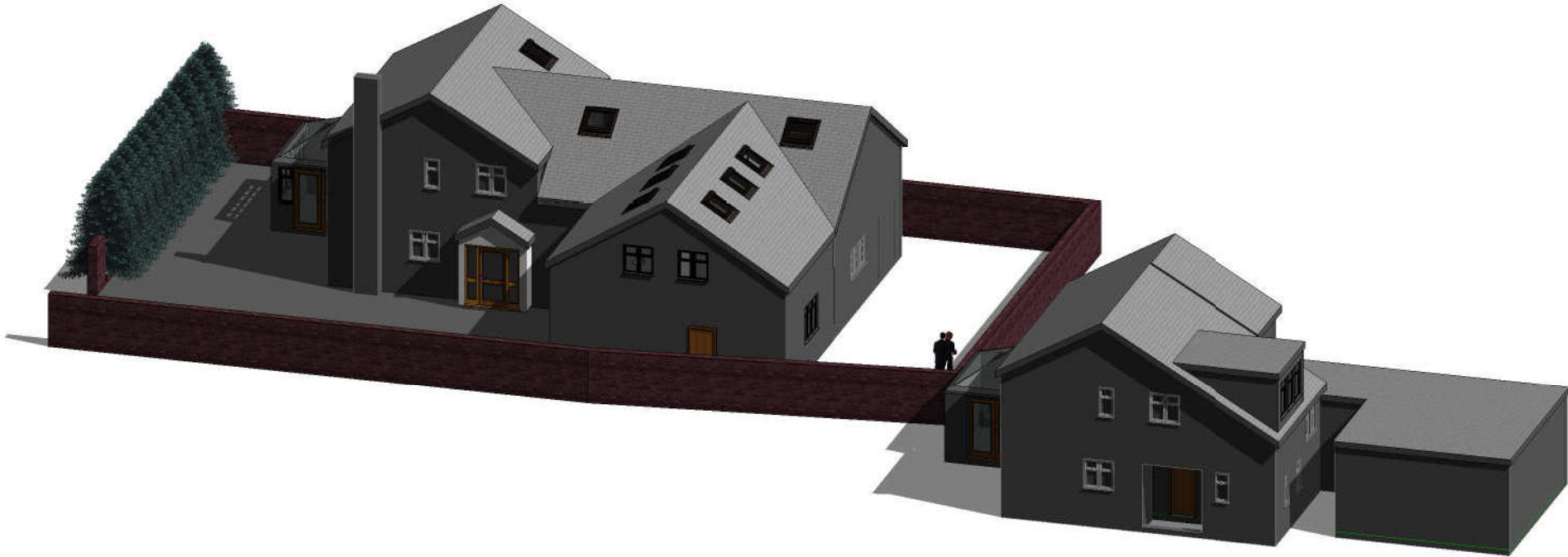


3d 3D



3d2 3D2



1:500		100
1:200		20
1:100		10
1:50		5